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MOTIVES OF CUSTOMER'S E-LOYALTY TOWARDS E-BANKING SERVICES: A STUDY IN PAKISTAN

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Keywords: Reliability-Loyalty, E-Trust, Convenience E-Satisfaction, Technology Acceptance Model.

ABSTRACT:

***Purpose:* -**

This study examines the “motives of customers” show E-loyalty in the direction of e-banking facilities in Pakistan”. It also investigates the mediating part of E- satisfaction, and E-Trust in construct E-loyalty.

***Design:* -**

The target population consisted of users/customers of E-banking services from different banks using different products of banks in Pakistan. Analysis has done on the base of subjected to SEM-PLS use the data which collected a survey questionnaire from 200 users.

Results: -

Findings exposed that e-satisfaction having the relationship between e-trust and e-loyalty. Prediction shows the two variable convenience and reliability. However, perceived risk and security/privacy are confirmed that there are no significant results show regarding variable e-satisfaction and e-trust. The study contributes to the knowledge directly in the area of e-banking services.

Originality: -

This study is one of the few attempts to investigate the “motive of loyalty of customers towards electronic-banking facilities” by incorporating role of reliability and Perceived risk in predicting e-satisfaction and e-trust. It explicitly contributes to a new streamlining of research to understand the crucial role of e-banking services in improving customer banking products.

Practical Implications: -

The study findings have suggested e-loyalty as a key factor for the survival and profitability of a company in this dynamic E-commerce environment. it can facilitate the managers in their effort to maintain long-term relationships among customers. The suggestion confirms of study that banking institutions' managers should more focus on retaining their customers to profit and survive in this competitive environment.

INTRODUCTION

The change in information technology has opened a new way of running a business. Information technology (IT) plays an important role bridging in the abusiveness processes. Like all other sectors banks are also taking advantage of using information technology for a long Practically in every field, technology is playing it's an important role, e.g., marketing (Qirici et al., 2011), business (Yi and Thomas, 2007), entrepreneurship, etc. Environment show the changes in business filed and advancements, the ecology of the banking sector is also changing to retain customers and conventional banking is reducing every day. The banking industry plays a very important role in the economic growth of a country banks are playing a major role in development and growth.

Nowadays policymakers prefer to use safe digital banking (Singh et al., 2017). Customer experience is always considered a significant factor for any business organization (Mansoor et al., 2020). Banking services always lie in the trust factor among the bank and the customer. The final aim of a bank is to provide good and better-quality services at minor transactional costs (Shankar & Jebarajakirthy, 2019). E-loyalty and E-trust are important in an online environment (Chaudhry et al., 2019). E-loyalty is considered one of the imperative elements of banking business growth because without customer loyalty profitable business growth could not achieve in this dynamic environment.

From the perspective of the importance of customer's loyalty, the motive behind this is that managers seek the main motive for retaining customers in the long run and increasing business profitability (Nugroho et al., 2015). Through the advancement in technology, it is essential for firms to expand their goods and

services online, to robust and retain everlasting relation with customers (Ghane et al., 2011; Christodoulides & Michaelidou, 2010). Consequently, customer loyalty programs in the internet banking environment present additional challenges because of the reason that to retain a customer is economical as compared to acquire a customer (Srinivasan et al., 2002). But still the knowledge related to e-loyalty is complicated and unclear.

In perspective of electronic -environments, many researchers differentiate among E-trust (Harris & Goode, 2004), E-satisfaction (Christodoulides & Michaelidou, 2010); Perceived risk; security/privacy, and reliability (Kim et al., 2009). E(e-Satisfaction) is considered a sense of pleasure and disappointment a person experiences in the result of performance and expectations (Kotler and Keller 2009) if the customer is happy with the services, he will defiantly persist loyal to the bank. Reliability is considered an ability to provide services accurately and timely, in the same way as promised mistakes any mistake every day (Jasfar, 2012). If the bank's applications are reliable, it can augment that there will be a high level of trust and loyalty of their consumers as well (Boonsiritomachai & Pitchayadejanant, 2017). According to Mowen (2002), E-trust is the concept of customer trust is all about knowledge held by consumers and all of the conclusions made regarding objects, attributes, and beliefs. According to Mitchell (1999), the Perceived risk is considered an insecurity a consumer faces when purchasing particularly expensive items e.g., houses, cars, and computers. It is noted that when perceived risk is high e-customers are more satisfied with banking services and satisfied customers are considered loyal customers. "Convenience is the key element of internet shopping (Jarvenpaa and Todd, 1997). For example, e-services use by e-customers at any point in time, without any movement from their homes or offices considered convenient. For retaining, customer's bank must provide services to customers more securely according to their needs and expectations (Saibil, 2020).

The study is developed in the context of Pakistan. There are 33 banks in Pakistan, comprising 5 public local banks 5 foreign banks and 15 are private banks. All these banks are providing numerous online -banking and other services. Basically, electronic -services assist customers' in e-banking which includes account statements, credit card services, banking through mobile app, POS services, transfer of funds, payments of bill, inquiries related to accounts etc. All banks are offering almost the same products to customers so there is greater competition among banking institutions in Pakistan. So, attracting and retaining robust relationships with customers, in the long run, is a serious challenge for banking institutions in Pakistan therefore it is necessary to do detailed scientific research related to customer e-loyalty. It should be more helpful for the policymakers of banking institutions. Even though there is constant improvement in e-banking services in Pakistan still there is a need to research banking customer trust, satisfaction, and loyalty towards E-banking services (Alansari & Al-Sartawi, 2021).

A recent study contributes in knowledge by studying the effect of some other elements of e-services and e-customers which helps to build an everlasting relationship. Precisely, this study aims is to give answers for the following questions: *What is the effect of e-trust and e-satisfaction on E-loyalty in services banks? What is an effect of reliability, perceived risk security, privacy, and convenience on E-satisfaction?* To provide plausible and clean answers to all

these questions, a complete detailed conceptual framework of e-loyalty developed proposed, and tested.

The study is interested since it improves the and enhance the knowledge related to e-loyalty of customers toward e-banking facilities. Moreover, this study aim is to test the customers e-satisfaction and e-trust in Pakistan and it is among earlier studies of this kind. Researchers till time have not yet reached on an agreement related to the relationship between E-satisfaction-trust and E-loyalty (Sharma, 2017; Nugroho et al., 2015). For the managers viewpoint, this study is important because it provides the manager main motive to build an everlasting relation with customers and retain customers which is necessary for the existence of the bank to compulsory show performance.

LITERATURE REVIEW

Globally world is seeing huge changes in the fields of (IT) information Technology (Alansari & Al-Sartawi, 2021). It is anticipated that no other domain varies fast as the change in the field of information technology (Alansari & Al-Sartawi, 2021). The changes observed in this field formed more reliance on information technology facilities nearly in all areas of businesses and life (Alansari & Al-Sartawi, 2021).

Due to the IT, system of the banking has been extremely changed (Alansari & Al-Sartawi, 2021). The most important that without IT there will be a chance of poor decisions which leads the businesses toward failure (Alansari & Al-Sartawi, 2021). With the help of , banks can enlarge their delivery channels, products, and services. The most used facilities in banking sectors are internet banking, banking through mobile app and online banking. Further to that, various challenges which are posed by the new economy are addressed through information technology in the banking industry (Sartawi, 2018c).

This study is backed by a theory which is the (TAM) Technology Acceptance Model (Davis, 1989). TAM has been considered a significant framework in the explanation of IT adoption by users (Davis, 1989). TAM is intended to forecast IT acceptance, where supposed usefulness and the anticipated ease of use are the main elements of attitudes that affect behavioral intent to use the real system (Wang et al., 2003; Davis, 1989; Venkatesh et al., 2003).

Technology Acceptance Model is a modification of the theory of (RA) reasoned action by Ajzen and Fishbein (1975) and was mainly planned for modelling user acceptance of IT (Lee, 2009). This model suggests that behavioural intention of a person decided for using a system. Previous research on the Technology acceptance model in many countries' contexts to forecast the acceptance of online/internet banking, for example, India (Sinha & Mukherjee, 2016). Despite this region, several studies, for example, Al-Otaibi et al. (2018), studied the satisfaction of users of mobile banking app applications in the UK and Saudi Arabia. The TPB theory of Planned Behavior is an enlargement of the (TRA) Theory of Reasoned Action. TPB addressed restraints of Technology Acceptance Model in dealing with behavior of people who do not have all volitional control (Ajzen, 1991). include this, theory of planned behaviour has been considered to be more effective in predicting the behavior' of consumers.

Consumers' intention is considered an essential factor in inducing behavior in TPB just as in TRA, which shows "how people are ready to try to execute the behavior" (Ajzen, 1991). However, it is necessary to mention here that, not all the behaviors are subject to people's volitional control, and sometimes, consumers' behavior is licensed by -motivational factors, such as money, time, skills, and cooperation of others (Ajzen, 1985).

e -satisfaction and e- Trust as a predictor of e- loyalty

Numerous definitions related to concept 'loyalty' are available in marketing in the past literature. Usually, it is considered a behavior of purchasing an item again and again from the same seller after some interval usually measure through purchase regularity and purchase ratio (Christodoulides & Michaelidou, 2010). However, faithfulness of customers cannot be totaled as it is the process of buy back goods and services repeatedly (Bodet, 2008). These two the in the main components of building robust and real loyalty (Ghali, 2021). From this viewpoint, loyalty is not only based on a favorable assessment of products and facilities, because differ significantly with time. Though, it must be based upon everlasting commitments toward services by repeat buying same goods and services (Ghali, 2019).

The Satisfaction of a customer is considered a main part of a firm relationship with the program (Kim et al., 2009). it contains an 'assessment of products that in terms of the services or products has met expectation and needs of a customer' (Zeithaml & Bitner, 2000). Thus, when your customer satisfied with the company/ bank goods and services they show more pleasure and more secure in doing transaction (Kim et al., 2009). So, we can say that e-satisfaction is the sense of anger and happiness that occur in comparison to a product expected and real performance" (Raza et al., 2020).

Customers are satisfied in online handling which is easy and convenient for it said by (Skandar et al. 2003). This is due to many alternatives given to e-customers. Therefore, Electronic -retailers should give more emphasis on being the trust level to retain long term relationship with them. According to Ahanger (2011) banks should understand that client pleasure by E-services led towards a greater level of e-loyalty. This optimistic connotation among e-loyalty and e-satisfaction is established through numerous different studies like as those Alkhouli (2018), Ghane et al. (2011), Nisar and Prabhakar (2017), Nugroho et al. (2015), Raza et al. (2020). Based on the above evidence, we draw the hypothesis as follows.

H1: E-satisfaction show the effect on e-Loyalty positively

Trust is considered a main factor for a company relation with their customers (Kim et al., 2009). According to Anderson and Srinivasan (2003) specified as "perceived level of risk associated with online purchasing is the main factor for the importance of E-business'. In an online transaction, providing their confidential and personal information (detail of credit or debit card) enhanced the fear of threat and confidence become a compulsory component to assure clients and realize them to sense harmless and protected-services E-services. This indicates that e- trust is the level of belief and confidence which consumers

have in doing electronic transactions (Ribbink et al., 2004). Trust is the most significant part of E-commerce transactions Compared with usual transactions (Reichheld & Schefer, 2000). Therefore, online services and products cannot be examined earlier to buy a thing and required a high degree of trust to decrease risk (Wang et al., 2006). If a customer belief is not strong, clients are extra frequently move towards different suppliers.

Mentioning the link among E-loyalty and E-Trust Schefer et al, (2000) specified that 'for increasing customer e- loyalty, you must have to get their trust So that they can do transactions with the belief that their valuable information is kept confidential. Hence, when customer trust that banking transaction are secure then they shared valuable information Numerous studies on this phenomenon have also confirmed a significant relationship among e-loyalty and E-Trust (Anderson & Srinivasan, 2003; Pitta et al., 2006). Referring to above discussion hypothesis is developed as:

H2: E-trust and e-loyalty has positive relationship.

Motives of Customers' e- trust and e- satisfaction

Reliability

Reliability was positively connected to the usage of E-banking (Liao and Cheung 2002). More customers are reliable with e-banking services the more customer will be satisfied and have trust in E-banking. Lopiyoadi (2006) and Parasuraman, et al. (1998) argued that reliability is considered a company's capability to provide goods and services accurately and reliably according to promise. The performance gave according to customer expectation, a belief which means that services are provided timely, equally for all the customers without an error, with a kind attitude and high accuracy. Fulfillment of promises at a given time in services will reflect the integrity of a company. The immediate fulfillment of a promise is called Reliability and satisfying service (Aviliani and Wilfridus, 1997). If the bank's applications are reliable, it can augment that there will be a high level of trust and loyalty of their consumers as well (Boonsiritomachai & Pitchayadejanant, 2017). Banks must implement a system which help to manage the expectations of their E- customers (Nasir, 2012). It is additional explained that customers using digital banking facilities may be concerned about the trustworthiness of innovative service delivery choices based on IT as they perceive few performances show the different risk involved in it (Dabholkar, 1996). So, as in the above discussion, it can result that E-banking services applications can enhance customer fulfilment and faithfulness factors along with reliability.

H3a: Reliability has a positive impact on E satisfaction

H3b: Reliability has a positive impact on E trust

Security/Privacy

Privacy and security are considered as a main feature of e-facilities (Parasuraman et al., 2005). S/P (security/privacy) states the privacy of debit

cards and payment of credit card and confidentiality of provided transaction detail (Kim et al., 2009). According to Hui et al., (2007) The main barrier to online exchanges is the fear of losing the S/P of the customers personal information. Indeed, "*privacy of customers assures that all detail of customers' private information related to their transactions will be secret to other persons*" (Nugroho et al., 2015). So, it is important that customers of bank must be feel safe and secured when interacting with any website of bank (Ghali, 2021). Privacy is considered as user intentions for using internet banking through mobiles and laptops and other devices for online transactions (Mulia, Usman & Parwanto, 2020). Electronic -banking should be secured with top security and privacy application methods which can retain online banking robust clients in the long term basis. (Afroze, Abid, & Rehman, 2021). These fundamentals are significant to robust clients' e-satisfaction and e-trust. It suggests if any bank website can effectively cope with the clients' private information and card payment data then it will result in strengthening customers' E-satisfaction and E-trust (Shin et al., 2013). Following hypotheses are developed based on the above discussion.

H4a: Satisfaction has significance impact of S/P.

H4b: E-trust has significance impact on S/P.

Convenience

convenience is the main element and key benefits of online/internet services according to Jarvenpaa and Todd (1997). For example, e-customers can use electronic facilities at anywhere and anytime, without moving from homes and offices considered as convenience. According to Nugroho et al. (2015) convenience is to access services from company/ bank website easily without any difficulty at a minimal struggle and access data with a fast and reliable way that's why convenience is formed by consumers' struggle and time (Michaelidou, & Christodoulides 2010). So, if any website is easy to use it means it saves customers' time or effort in processing an internet transaction. Thus, customers show more confidence in the company website and feels more gratified (Nugroho et al., 2015). Kim et al, (2009) also confirmed this relation. Moreover, the association among e-satisfaction and e-loyalty is likely to robust for creating customers who like ease for them. Huang (2002) stated that people will select between the traditional services based on convenience. Akbar and Parvez (2009) stress that in adopting internet banking convenience is considered the most important factor. Due to this reason banks should necessity to check that their schemes of banking are integrated in such a way that increased customers' convenience. based on the following discussion, the hypothesis was proposed as under:

H5a: Convenience have a significance impact on e-satisfaction.

H5b: Convenience have a significance impact on e-trust.

Perceived Risk

As per Mitchell (1999), the Perceived risk is considered an uncertainty a consumer faces when purchasing particularly expensive items e.g., houses, cars, and computers. In line with findings from Zhang and Yu (2020) stated that Risk within E-platform can clarify the outcome of persons who want to buy goods through an E-commerce platform. People who already have knowledge related to E-commerce platforms and E-banking banking transactions can understand the risk which might happen hence, increase the chance of buying goods themselves (Arie et al.2022). Risk of having wrong products, risk of purchasing goods, risk of cheating from a new seller, and more. Perceived risk is directly influenced the customer’s purchasing decision because in the end buyers/ customer who have not the right knowledge about the risk that might occur will surely tend not doing to the right purchases (Arie et al.2022). P/R (Perceived risk) plays an important role in preventive the relationship between e-trust and e- satisfaction. When customers are satisfied, they are more likely to revisit the same company in this case perceived risk will be high and if P/R is low and e-banking customers are not satisfied, they will lead to devotion (Vassiliadis et al.2019) Customers prefer alternative company if the risk is low. So, we can say that if the perceived risk is high customers are more satisfied with the banking services, and satisfied customers are considered loyal customers. Based on the above discussion, we can draw a hypothesis:

H6a: perceived risk has a significant effect on E-satisfaction.

H6b: perceived risk has a significant effect on E-trust

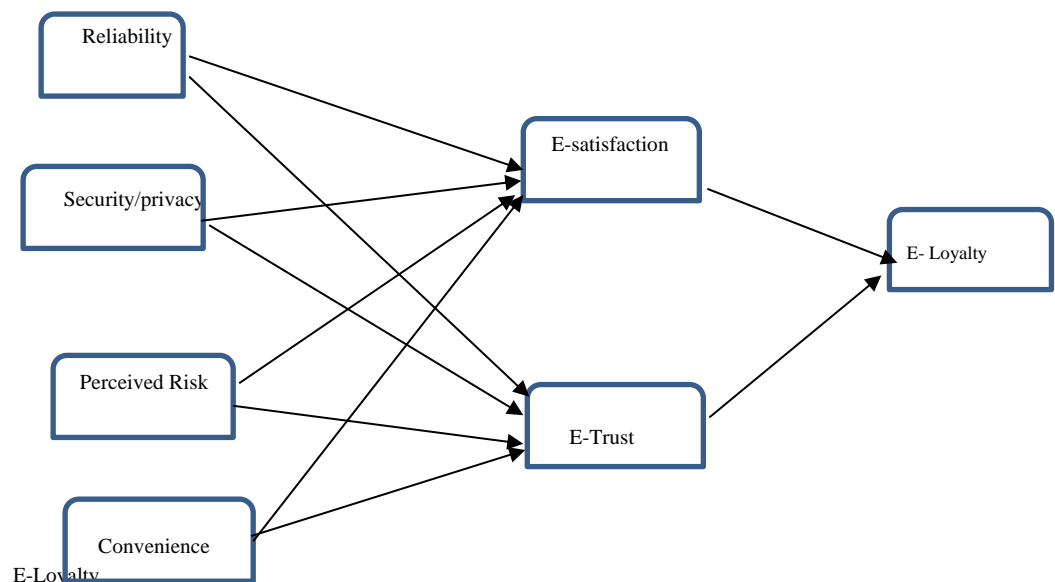


Figure: 1

METHODOLOGY

Data collection and Sample design

The goal of this research is to find how much population is using E-banking services in Pakistan. Data were collected from peoples which are using different bank services in Pakistan. Major data collection was done from Lahore city which is the biggest city in Pakistan and has multiple bank branches. A survey method with simple random sampling was used for data collection. A questionnaire adapted from early studies was distributed among users of E-banking in which employees of different banks were also included because they are also consumers of e-banking services. An E questionnaire and printed questionnaire were used to gather data. Most respondents are users of e-banking and using banking services online through different banks Apps. In this dynamic environment almost, every bank developed its online application for the easiness of their customers and to survive in the market. Aggregate of 200 questionnaires were es circulated among people out of which 80 were refunded not filled questionnaires. After carefully screening 120 respondents' responses deemed to be considered in data analysis.

Questionnaire and pre-Test

A survey questionnaire technique is adopted for this research study (Raooof et al., 2021; Abdulmuhsin et al., 2021; Hameed et al., 2021; Yan et al., 2020; Nuseir et al., 2020). All the measuring scales were adopted from previous studies. Five-point Likert scale from 1 to 5 is adopted to measure the motives of customers' E loyalty toward E-banking services in Pakistan by using 5= strongly agree, 4 = agree,3= natural,2=Disagree,1=Strongly disagree. A scale of customer loyalty, customer satisfaction, security privacy, convenience reliability, and perceived risk scales were composed of three and four items respectively. The section-1 of the survey counters the details like age, sex, qualification, nature of employment, and service length. The next portion of the survey deals with the operationalization of the variables. To measure security and privacy a scale with three items was adopted from the studies of Wolfenbarger and Gilly (2003). A perceived risk scale with three objects was implemented from the research of (Malhotra, Kim, & Agarwal, 2004). Reliability was measured by 3 items scale that was developed by Malhotra et.al (2004). Four items scale of Moorman (1998) was used for the theory of suitability. A four things measure was established by Al Dmour et al. (2019) in banking services, which in actuality taken from the study of Herington et al. (2009), and Naidoo et al (2011). The E-trust three items' scales were taken from the research of Gabarino and Johnson (1999). Lastly to measure the E-loyalty a five items scale was selected from the study of Ariff et al. (2012), and Amin et al. (2013). The content validity was performed by sending the item scales to academic's experts as well as experienced people in the field of digital banking and electronic banking. Before collecting data, a pre-test was conducted on the target population. Created on recommendations petty adjustments have to need to improve the questionnaire reliability and validity before collecting final data.

Findings

The recent concept of study shows the analysis relationship which is organized by the PLS-SEM for developed hypothesis by using Smart PLS 3 this analysis introduced new method techniques in all sectors of business. Particularly in the hospitality and tourism sector (Ali, et al., 2018). This study shows the contemporary theory where latent variable grounded predict and explain. PLS-SEM have the effective technique regarding the subject matter on the tested based implementation structural modeling confirm the estimation of constructs (Asada et al., 2020; Junoh et al., 2019; Basheer et al., 2019a; Muneer et al., 2019; Basheer et al., 2019b; Basheer et al., 2018).

Data Normality

Condition of normal distributed data show the significant result in area of normality distribution must be neglected before going to start the any statistical analysis by using PLS- SEM where analysis doesn't compulsory for the condition of normal distribution, as per the reference of non-parametric analysis. Skewness and kurtosis is measured the data normality of research. Thus the finding show the numbers of variable yield in the limited area for example kurtosis ranges, skewness value show the relationship between variable. Data are usually dispersed. Hence these results define that there is no problem of abnormality of data so more investigation could be done by applying PLS-SEM.

Measurement Model Assessment

Referring to the table no. I where table show the factor loading values which is average variance extract and reliability competitive. Convergent validity shows in the measurement model analysis show the factor loading value in the table no. I recommended value 0.60 has exceeded as like composite reliability (CR) also show 0.70 value has exceeded. All the values of average variance extract (AVE) for all under-study constructs exceeded the recommended values of 0.50 (Hair, Hult, Ringle, & Sarstedt, 2016). Values were deleted with the smallest factor loadings (<0.50). Hence, the convergent validity was established and summarized in table 1

The result of studies shows the Cronbach's Alpha scores range from 0.84 to 0.88 confirming the need of Hair et al (2013) excluding 1 (The e-banking service of my bank delivers on its undertaking to do certain things by a certain time) which had a low correlation 0.244 th, therefore, delete it. In all other items, the outcomes meaningfully added to the development of their own reasons. Hence, it indorses the consistency of all variable scales used in the study.

The Discriminant validity is checked using the method of Roussel et al. (2002). It is obvious that the correlation among the theory is smaller than the square root of AVE. This is definite then the square root of AVE is greater than the correlation between the constructs. Results of research matched with criteria except for 1 variable which is E- Satisfaction whose resulted value is greater than 0.90 so we can say that somehow discriminant validity issue exists in the data. The results are summarized in Table 2 of HTMT.

Table I Convergent validity

Constructs	Items	Loadings	Alpha	CR	AVE
convenience	C1	0.807	0.754	0.845	0.578
	C2	0.668			
	C3	0.727			
	C4	0.827			
E Loyalty	EL1	0.8	0.805	0.872	0.631
	EL2	0.807			
	EL3	0.79			
	EL4	0.779			
E satisfaction	ES1	0.811	0.806	0.873	0.632
	ES2	0.792			
	ES3	0.782			
	ES4	0.795			
E Trust	ET1	0.866	0.778	0.871	0.692
	ET2	0.797			
	ET3	0.831			
Perceived risk	PR1	0.869	0.786	0.873	0.696
	PR2	0.793			
	PR3	0.84			
Reliability	R1	1	1	1	1
security/privacy	SP1	0.872	0.797	0.88	0.71
	SP2	0.827			
	SP3	0.828			

Table 2 of HTMT*Discriminant validity*

	Fornell						
	E Loyalty	E Trust	E satisfaction	Reliability	convenience	Perceived risk	security/privacy
E Loyalty	0.794						
E Trust	0.676	0.832					
E satisfaction	0.73	0.732	0.795				
Reliability	0.398	0.432	0.602	1			
convenience	0.563	0.556	0.558	0.458	0.76		
Perceived risk	0.273	0.257	0.361	0.219	0.255	0.834	
security/privacy	0.591	0.518	0.611	0.38	0.535	0.263	0.843

According to professor Hensoler, Ringle, and Sarstedt show the results of discriminant validity. They are rejected the method of Fornell-Larcker, and introduced a new method heterotrate and monotraterate (HTMT). They admit the method of Fornell larcker was effected but not all situation of research evaluate discriminant validity approach detected the validity. Therefore they are introduced new criterion monotraterate and hatrotraterate (HTMT) in this method was used the ratio for described the discriminant validity in various situations. As shown in Table, all value of ratio show the green and non-green hotels by using the method of HTMT. In this table show the all value are below 0.90 as suggested by Gold, Malhotra, and Segars (2001), hence discriminant validity had also been established for all constructs.

Table II HTMT Ratio

	E Loyalty	E Trust	E satisfaction	Reliability	convenience	Perceived risk	security/privacy
E Loyalty							
E Trust	0.843						
E satisfaction	0.904	0.921					
Reliability	0.442	0.488	0.671				
convenience	0.721	0.713	0.714	0.54			
Perceived risk	0.352	0.313	0.441	0.25	0.322		
security/privacy	0.74	0.65	0.757	0.422	0.694	0.327	

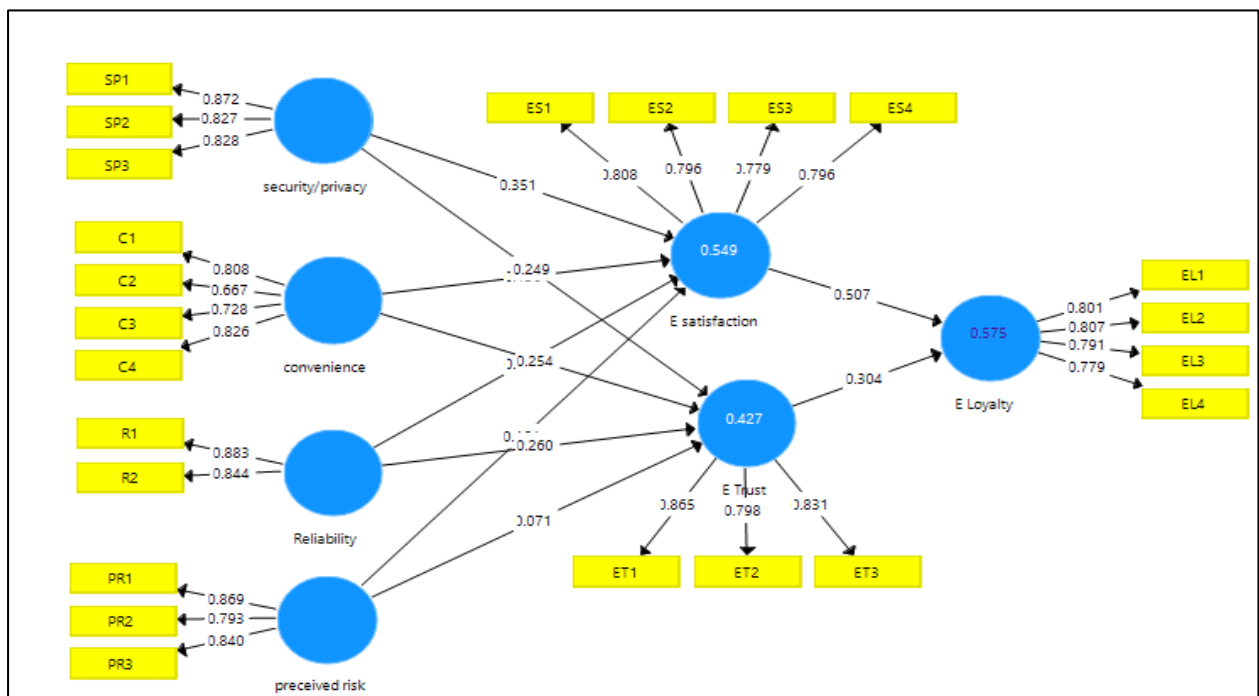


Figure II: Structural Model Assessment

Table III: Path Analysis

	Relationships	Beta	S. D	T Values	P Values	L.L	U.L	Decision
H1	E T -> E L	0.305	0.122	2.49	0.013	0.039	0.523	supported
H2	E sat-> E L	0.507	0.118	4.296	0	0.268	0.738	supported
H3	Relia -> E Trust	0.171	0.103	1.663	0.097	0	0.421	supported
H4	Relia -> E satis	0.361	0.085	4.247	0	0.208	0.533	supported
H5	conven -> E Trust	0.319	0.123	2.597	0.01	0.08	0.568	supported
H6	conven -> E satis	0.171	0.102	1.669	0.096	-0.029	0.367	supported
H7	prev Risk -> E Trust	0.069	0.072	0.953	0.341	-0.082	0.203	not supported
H8	prev Risk -> E satis	0.148	0.058	2.547	0.011	0.046	0.255	not supported
H9	security -> E Trust	0.264	0.121	2.175	0.03	0.012	0.471	not supported
H10	security -> E satis	0.343	0.092	3.743	0	0.143	0.503	not supported

Structural model assessment

Once defined the analysis of measurement model now described the structural model assessment. For this resolution, path coefficient show the significance level of the model, value of T, and standard errors. The analysis show the indirect relationship by using bootstrapping technique in Smart PLS 3 Referring to Table III, also tested hypothesis show the indirect effects over the bootstrapping technique in Smart PLS 3 (Ringle et al., 2005). Refer to Table III, direct and indirect hypotheses were tested by empirically. Hypotheses were supported built on ($t > 1.645$; $P < 0.05$), result was shows hypothesis are accepted in all area excluding Hypothesis 7-10.

DISCUSSION

This study examined the intentions of customer E loyalty concerning for E-banking services in Pakistan. Outcomes of the present research are discussed in the research hypothesis. Regarding the hypothesis among E- satisfaction E trust and E loyalty, the research findings have confirmed the connection among Perceived risk, security/privacy, reliability, and convenience. The results have verified that E loyalty shows substantial relationship with satisfaction so we can say that if a customer is satisfied with the banking, he will be loyal and prefer more and more transactions with their bank. The findings of the present research are similar as in earlier studies it has also stated that customer contentment matters a lot for customer loyalty (Kim et al., 2009). The study findings also seconded the bond between E trust and E loyalty. So, our hypothesis has support from results and we can draw a conclusion that if a customer has full trust in

banking services, he will consider loyal. Notably, no support found for the relationship among E trust and Perceived risk. Additionally, the findings of the study also confirmed a relationship between reliability and E satisfaction. When the customer has Reliability in banking transactions, he will be more satisfied and do more and more online transactions. The present study findings are in line with the aforementioned argument that dependability has an encouraging effect on E trust.

Results revealed, convenience and E satisfactions enjoys a very healthy relation among them. Study findings verify the hypothesis that convenience has a positive effect on E trust. Study findings show that E satisfaction and security/privacy do not have relation among them as a result of not supporting the hypothesis that they have a positive relationship with each other. Derived from the results of this study this is concluded that to make e-loyalty managers for e-banking facilities must cooperate faithfully to their customers by an online interface. Hereafter when clients interact with the online banking system, they have trust that they are connecting directly with their bank in a secured banking environment.

THEORETICAL IMPLICATIONS

The recent study contributes in area of e-marketing the information technology, which helps in building a strong and structural relationship with E customers. That is because of giving a proper Web interface which includes all data and structures (ease, reliability, safety, Perceived risk) required by E customer to perform online transactions. Current research work adds to the literature through a complete interactive model. E loyalty expansion procedure incorporates the background of website features which includes Perceived risk, security/privacy, convenience and reliability, E trust, E happiness a, and E faithfulness. Still, many researchers worked on the concept of E loyalty in the context of online shopping (Kim et al., 2009, Vasic et al., 2019). However, this study is a rare work among studies focusing on E customer behavior towards EE-Services Specifically, this study adds knowledge theoretically by contributing to the context of E loyalty and addressing the research gap tell about customer trust E loyalty by testing. At the end, it is supposed that this is between the first kind of study which is done by reference of customers using E-banking services in Pakistan. Although many banks in Pakistan are improving their customers' services still there is a need to improve customer services to retain long relationships with, he-banking customers.

PRACTICAL CONTRIBUTION

The area of contribution show the practical contribution of managers. also has many practical who want to improve the E loyalty of customers towards-banking services. Context of research studies E trust and e satisfaction are established to be a predictor of E loyalty of customers toward-banking services. Issues like confidentiality/safety, reliability, Perceived Risk, and suitability forecast e-satisfaction, although only confidentiality/safety and suitability forecast e-trust. People take as very risky to use digital banking high risk because customers fear losing their peril so trust matters (Ahanger, 2011; Ghane et al., 2011). Consequently, managers and e retailers need to know the purposes of e customer loyalty to build and retain long term relationships with E

customers. This study was designed in the context of Pakistan which has almost 30 plus banks including govt private and some foreign banks branches. There is tough competition to ban the eking industry. Therefore, it is necessary to know the main factors which are supporting us to gain a competitive advantage is to understand the significance E customer satisfaction and creating loyalty and trust (Al Haliq & AlMuhirat, 2016). Current research has importance from the perspective of policymakers of banking institutions in Pakistan Moreover this study is considered meaningful to the retailers all over the world who are providing E-commerce services because customer loyalty is main reason behind retaining many firms.

LIMITATIONS AND FUTURE RESEARCH

The research work also carries some shortcomings that are essential to be reported. First of all, the sample was taken from the users of E-banking services in Pakistan and single-source data collection was followed. Future studies may be considered the other sectors as well with the same conceptual framework. Study just conducted in the context of Pakistan another researcher can also apply this research to other countries as well. Secondly, it is largely working on four goals of e trust and e satisfaction with e-banking services. Though, work revealed that various goals like customization, customer expertise, and website aesthetics need to be researched in the future. Further, research can be done in-depth on E trust, E satisfaction and forecast more variables to clarify the subject knowledge. Fourth, we did research in the context of business to consumers further research can research business-to-business users of e-banking services.

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